

Weare Art and Design Progression in Skills

Subject	Key Stage 1 Art and Design	
Coverage	<ul style="list-style-type: none"> • Using a range of artistic materials to design and make products • Use drawing to share ideas, experiences and imaginations • Use painting to share ideas, experiences and imaginations • Use sculpture to share ideas, experiences and imaginations • Develop a wide range of techniques in using colour, texture, line, shape, form and space using clay and printing to large scale and 3D • Learn about the work of a range of artists, craftsmen and designers, describing the differences and similarities between practices and disciplines, and making links to their own work. 	
	Year 1	Year 2
	Autumn Leaves <i>(Artist Focus: Georgia O’Keefe)</i> Paper Sculpture <i>(Artist Focus: Jen Stark)</i> Sunflowers <i>(Artist Focus: Vincent Van Gough’s sunflowers)</i>	Autumn and Harvest <i>(Artist Focus: Giuseppi Arcimbaldo)</i> Facial expressions – Aztec Mask making <i>(Artist Focus: Oliver Jeffers)</i> Study of seascapes. <i>(Artist Focus: J.M.W. Turner)</i>
Skills	Artistic techniques	Explore simple forms including <ul style="list-style-type: none"> • Drawing, painting, 3D form, clay, printing • Work on their own and collaboratively with others on projects in 2 and 3 dimensions and on different scales • Use ICT
	Exploring and developing ideas	<ul style="list-style-type: none"> • Record and explore ideas from first hand observation, experience and imagination • Ask and answer questions about the starting points for their work and the processes they have used to help them develop their ideas. • Explore the differences and similarities within the work of artists and craftspeople.
	Evaluating and Developing	<ul style="list-style-type: none"> • Review what they and others have done, and say what they think and feel about it. • Identify what they might change in their current work, or develop in the future.

Subject	Key Stage 2 Art and Design	
Coverage	<ul style="list-style-type: none"> • Develop personal techniques including control and use of materials. • Experiment through art with an increasing awareness of different kinds of art, craft and design. • Create sketch books to record observations, and use them to review and revisit ideas, and collect visual materials to help them to develop their ideas. • Improve their mastery of techniques such as drawing, painting and sculpture with varying materials (e.g. pencil, charcoal, paint, clay) • Learn about the greatest artists, architects and designers in history. 	
	Year 3	Year 4
	<p>Canopic Jars <i>(sculpture)</i></p> <p>UK and Norway landscape paintings <i>(Artist Focus: John Constable)</i></p> <p>River Art (water colour) <i>(Artist Focus: Claude Monet)</i></p>	<p>Roman Mosaics <i>(Artist Focus: Grayson Perry)</i></p> <p>Painting (scale and dimension) <i>(Artist Focus: Vincent Van Gough’s Poppy Fields)</i></p> <p>Rainforest Animals (Design, make and evaluate a rainforest mask) <i>(Artist Focus: Henri Rousseau)</i></p>
Skills	Artistic Techniques	<p>Work on more complex outcomes, with varying techniques using different medium.</p> <ul style="list-style-type: none"> • Drawing, painting, sculpture/3D form, clay, printing, collage • Work on their own and collaboratively with others on projects in 2 and 3 dimensions and on different scales • Use ICT
	Exploring and developing ideas	<ul style="list-style-type: none"> • Select and record from first hand observation, experiences and imagination, and explore ideas for different purposes. • Question and make thoughtful observations about starting points and select ideas to use in their work. • Explore the roles and purposes of artists, craftspeople and designers working in different times and cultures.
	Evaluating and Developing	<ul style="list-style-type: none"> • Compare ideas, methods and approaches in their own and others work and say what they think and feel about them • Adapt their work according to their views and describe how they might develop it further.