

## Year 4 Curriculum Map

Subject	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<b>English</b>	Narrative writing -Egyptian Myths and Legends -The Secret Scarab (book study)	Non-fiction writing -Instructions (brochures) -Recounts (diary writing) -Non chronological report	Narrative writing -Mountains (book study) - Quest myth - Recounts Poetry -Image and shape poetry	Non-fiction writing -Explorers (book study) - Biographies - Non chronological report	Narrative writing -	Non-fiction writing
<b>Maths</b>	Number and Place value Addition and subtraction Multiplication and division Properties of shapes	Number and Place value Addition and subtraction – formal written method Multiplication and division Measurement – Time	Multiplication and division Fractions and decimals Number, place value and money Measurement – length, weight, negative numbers	Multiplication and division Number, place value and money Measurement – area and perimeter Position and direction – coordinates, compass points Statistics		
<b>Science</b>	Animals including humans - Teeth	Animals including humans - Digestive System	Living things, animals and humans: -Food chains and webs -Sorting and grouping living things -Understanding habitats and their impact -Classifying plants and trees	States of matter: -Solids, liquids and gases -Heating and cooling -Evaporation and condensation -The Water Cycle		

<b>Geography</b>	Map Skills/ European counties and cities. Key topographical features	Geographical features and human geography	Mountains and rivers	Mountains and rivers	Local study Map work	Local study Map work
<b>History</b>	Ancient Egypt	Ancient Egypt			Local study	Local study
<b>Computing</b>	E-Safety: Rings of Responsibility  Multimedia and animation	E-Safety: Private and Personal Information  Technology in our lives Programming using Logo	E-Safety: The Power of Words  Handling Data / Databases	E-Safety: The Key to Keywords  Multimedia and presenting  Programming using Scratch	E-Safety: Whose is it, anyway?  Handling Data / Data logger	E-Safety  Technology in our lives  Programming using robots
<b>Art</b>	Drawing and Painting (colour, pattern, line and shape) Mark making	Textiles and 3D, Collage (texture)  Study of ancient Egyptian art	Printmaking and Painting (tone and texture)  Study of famous artists (landscapes)	Textiles, Collage and Drawing (form and space)	Colour, painting, local landscapes	Rubbings
<b>DT</b>	Structures (pyramids)	Food (Egyptian study)	Structures (mountains)	Textiles (costumes for performance)		
<b>RE</b>	Judaism – What does it mean to belong to a religion?	Judaism – Festivals and practices	Judaism – How should we live and who can inspire us?	Judaism - Values and beliefs	Hinduism – What does it mean to belong to a religion?	Hinduism – Festivals and practices
<b>PSHE</b>	New Beginnings	Say no to bullying / Getting on and falling out	Going for goals	Good to be me	Relationships	Managing Change
<b>Music</b>	Raise the Roof	Raise the Roof	Exploring musical arrangements	Exploring musical arrangements	KS2 Production Songs	KS2 Production Songs
<b>PE</b>	Invasion games  Dance	Invasion games  Dance Swimming	Invasion games  Gymnastics	Net/Wall games  Gymnastics	Striking and fielding games, athletics	Striking and fielding games, athletics

<b>French</b>	Niveau bleu - Module 1 (Greetings, Grammar, Alphabet)	Niveau bleu Module 2 (Places, Grammar, Number, Classroom objects)	Niveau bleu Module 3	Niveau bleu Module 4	Niveau bleu Module 5	Niveau bleu Module 6
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